

Chris Hare

LEEDS, WEST YORKSHIRE, ENGLAND

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A diversified and committed **Artist/Designer** bearing good knowledge of multiple 3D programs, art related software and some web-technologies. 10+ Years hands on experience within the design, games and television industries, committed to producing work of a high standard and learning of new techniques within the industry

Area of Expertise

- Strong understanding of 3D creation and design.
- Experienced in pre-rendered & realtime character/environment development.
- Enjoys learning new areas within the industry.
- Works well alone or within a team.
- Willing to relocate

Personal Information

D.O.B: April 8th 1977
Marital Status: Engaged
Children: One (daughter)
Disabilities: None
Drivers License: Automatic

Work History

2008 - 2009

Superteam Productions - Artist / Designer
Visual Effects Manager
CG / Special Effects

2007 - 2008

Orange Home UK
Validation & Publishing
Knowledge Base team

2006 - Present

Freelance - Artist
Various projects
Lead Designer on a Steampunk based MMORPG
Studying PHP, SQL, Flash, HTML
Business Admin training
First Aid qualification

2005 - 2005

B7 Media Ltd - Concept Artist
Initial Concept Artist on the Blake's Seven re-imagined series

2001 - 2004

Freelance - Artist
Various private projects for a number of clients
Contributed to an Art technique book
Produced training material in the 2D/3D design fields
FX work on a number of low budget films
Freelance Disney artwork via European FX house, matte painting
Worms (PC)

1999 - 2000

Nutt & Company Ltd - Assistant Manager
Produced Carpet Sample & Design books
Oversaw Factory Operations

1997 - 1998

Northern Leisure Ltd T/A Kiddy Rides - Maintenance / Quality Inspector
Repairing, maintaining and repainting Children's Rides And Arcades

1995 - 1996

10 out of 10 Educational Systems - Art Director
Test your Child series (PC)
Know your Stuff series (PC)
Pub Quiz series (PC)
Updated back catalogue for newer systems (PC)

1993 - 1994

Audio Visual Magic Ltd - Artist
Alien Breed (PC)
The Chaos Engine (PC)
Cannon Fodder (PC)
Dragon's Lair (Gameboy)
The Hare & the Tortoise, (PC)
Untitled Swiv / Xenon II type shoot-em-up (PC)
Critical Error (PC)
Moles (PC)

Qualifications

GCSE Level

Art - A
Media Studies - A
English - B
Science - C
C.L.A.I.T - A
Math - C
Craft, Design & Technology (C.D.T.) - B

Other

First Aid - Pass
Average typing Speed - 91WPM

Skills & Experience

Graphic Design, Concept Art, Production Art, Fine Art, 3D Modeling, 3D Animation, Previsualization, Editing, Visual Effects.

Software Packages

Photoshop
Corel Painter
Lightwave 3D
Softimage XSI
Maya
Quark Xpress
CorelDraw
Zbrush
Bryce
Poser
3DS Max
AfterFX
Combustion
Shake
Digital Fusion
Flash
Dreamweaver
Kana Response
Apache
MediaWiki
OpenOffice
Word
Excel
Access
PowerPoint
GeoControl
InStranet CCIL
Primus eServer

Education & Training

Priesthorpe High School
Jacob Kramer Night Course - Art
Havelock - Small Business
MYCCL- Spreadsheets/Databases
Best Training - Business Admin